

Republic of the Philippines

Department of Education REGION IV-A CALABARZON SCHOOLS DIVISION OF BATANGAS

UNNUMBERED MEMORANDUM

TO

Assistant Schools Division Superintendents

Chief - Curriculum Implementation Division (CID)

Chief - School Governance and Operations Division (SGOD)

Public Schools District Supervisors

Public Elementary and Secondary School Heads

School ICT Coordinators All Others Concerned

FROM

MERTHEL M. EVARDOME, CESO V

Schools Division Superintendent

SUBJECT:

THE USE OF ANDROID-BASED ELECTRONIC SELF-LEARNING

MODULES AND DIGITIZATION OF GAMIFIED RESOURCES (WEBINAR

SESSION #1)

DATE

10 January 2022

Attached herewith is the OUA MEMO 00-0122-0026 regarding the "THE USE OF ANDROID-BASED ELECTRONIC SELF-LEARNING MODULES AND DIGITIZATION OF GAMIFIED RESOURCES (WEBINAR SESSION #1)".

For your appropriate action, guidance and widest dissemination.





Republika ng Pilipinas

Kagawaran ng Edukasyon

Tanggapan ng Pangalawang Kalihim

OUA MEMO 00-0122-0026 MEMORANDUM

07 January 2022

OUADO-0122 00 26 C REPERON
presse scan the QR Code.

Date: JANUARY 07, 2021
Time: 4:10
By: January 107

S2-103717

For: Regional Directors

Schools Division Superintendents

Regional and Division Information Technology Officers

School Heads/Principals School ICT Coordinators Teachers Concerned

Subject: THE USE OF ANDROID-BASED ELECTRONIC

SELF-LEARNING MODULES AND DIGITIZATION OF GAMIFIED RESOURCES (WEBINAR SESSION #1)

The Office of the Undersecretary for Administration (OUA), through the Information and Communications Technology Service-Educational Technology Unit (ICTS-EdTech), continuously innovates and defines learning by developing solutions that will maximize the use of ICT in instruction. A print-based module is constructive to guide learners in understanding concepts with the different needed competencies for a particular quarter or period. However, this will require human resources and numerous paper materials, which is not Earth-friendly. Using emerging technology and software solutions, the ICTS-EdTech converted the quality Self-Learning Modules ready-to-print assured (SLMs) into an Android-based format that is cost-efficient and easy to deploy.

The ICTS-EdTech will be conducting a webinar session on 15 January 2022, from 9:00 am to 12:00 noon (see Annex A for detailed program guide), regarding the maximum use of the Android-based electronic self-learning module, which is downloadable at the DepEd Commons. In addition, the training will provide how to gamify existing resources using application-based resources that are engaging and compelling that learners and teachers will benefit from in any learning environment.

This activity offers an open registration. The sessions will be aired on the following social media accounts:

https://www.facebook.com/depededtech (Facebook)

https://www.youtube.com/c/EducationalTechnologyUnit (YouTube)





Office of the Undersecretary for Administration (OUA)

[Administrative Service (AS), Information and Communications Technology Service (IC) Disaster Risk Reduction and Management Service (DRRMS), Bureau of Learner Support Services (BLSS), Baguio Teachers Camp (BTC), Central Security & Safety Office (CSSO)] Certificates of Participation will be provided through the DepEd Professional Development-Learning Management System (PD-LMS) and shall receive a Certificate of Recognition (National Certificate).

For questions, concerns, and clarifications on this subject, please contact Mr. Mark Anthony C. Sy, Head of the ICTS-Educational Technology Unit (EdTech), through email at mark.sy002@deped.gov.ph .

For information and widest dissemination.

ALAIN DEL B. PASCO Undersecretary

Annex A: Program Guide

Time	Торіс	Speaker
9:00 - 9:15 am	Preliminaries	
	 National Anthem Opening Prayer Welcome Remarks Objectives of the 	Dir. Abram Y.C. Abanil Maria May Sevilla
	Activity	
9:15 – 10:00 am	Training Proper	
	 Demonstration of access and login using DepEd Commons Demonstration of proper download and installation Tip and Tricks using the App 	Sara Jane C. Sarino Sherwin G. Lomeda
10:00 - 11:30 am	Demonstration and Hands-on Activity Gamification Application	Mark Anthony C. Sy
11:30 - 11:40 am	Raffle	Ariel Delos Santos
11:40 am - 12:00 noon	Closing Program	
	 Reminders Closing Remarks 	Rainier G. De Jesus Usec. Alain Del B. Pascua



Annex B: List of Available eSLM Android Version at DepEd Commons

Key Stage 1

Grade Level	First Quarter	Second Quarter	Number of APPS
Kinder	Week 1-10	Week 1-10	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
Grade 1	ESP	/	/	2
Grade 1	FIL	X	/	1
	HEALTH	/	/	2
	MATH	/	/	2
	MTB-MLE	/	/	4
	MUSIC	/	/	2
	PE	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
Grade 2	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	3
	MTB-MLE	/	/	3
	MUSIC	/	/	2
	PE	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
Grade 3	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	4
	MTB-MLE	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2

Key Stage 2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
Grade 4	EPP	/	/	4
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
Grade 5	EPP	/	/	4
	ESP	/	/	2
	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	4
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
Grade 6	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2
	TLE	/	/	4



Key Stage 3

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
Grade 7	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	2
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2
	TLE	X	Х	0

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	2
	ENG	/	/	2
	ESP	/	/	2
Grade 8	FIL	/	/	2
	HEALTH	/	/	2
	MATH	/	/	3
	MUSIC	/	/	2
	PE	/	/	2
	SCI	/	/	2
	TLE	Х	X	0

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	X	X	0
	ENG	X	X	0
	ESP	/	/	2
Grade 9	FIL	/	/	2
	HEALTH	X	X	0
	MATH	/	/	3
	MUSIC	X	X	0
	PE	X	X	0
	SCI	/	/	2
	TLE	X	X	0



Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	AP	/	/	2
	ARTS	/	/	1
	ENG	/	/	2
	ESP	/	/	2
Grade 10	FIL	/	/	2
	HEALTH	/	/	1
	MATH	/	/	2
	MUSIC	/	/	1
	PE	/	/	1
	SCI	/	/	2
	TLE	X	X	0
	MAPEH	/		1

 $^{^{\}ast}$ Please take note that MAPEH Q1 is used for Music, Arts, PE, and Health due to few numbers of modules.

Key Stage 4

Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	21st Century Literature from the Philippines and the World	/	/	2
	Contemporary Philippine Arts from the Regions	/	/	2
Core Subjects	Disaster Readiness and Risk Reduction	/	/	2
	Earth and Life Science	/	/	3
	Earth Science	/	/	2
	General Mathematics	/	/	4
	Komunikasyon at Pananaliksik sa Wika at Kulturang Pilipino	/	/	3
	Media and Information Literacy	/	X	1
	Oral Communication	/	/	2
	Pansariling Kaunlaran	/	/	2
	Physical Science	/	/	2



Grade Level	Subject	First Quarter	Second Quarter	Number of APPS
	Empowerment Technologies	/	/	2
	Filipino sa Piling Larang- Akademik	/	/	1
	Filipino sa Piling Larang-Isports	/	/	2
Applied	Filipino sa Piling Larang- Teknikal Bokasyonal	/	/	2
Subjects	Filipino sa Piling Larang-Sining	/	/	1
	Inquiries, Investigation, and Immersion	/	/	1
	Entrepreneurship	/	/	1
	Practical Research 1	/	/	1
	Practical Research 2	/	/	1

Total Number of Android Version eSLM

Grade Level	Number of Apps	
Kinder	2	
Grade 1	19	
Grade 2	22	
Grade 3	24	
Grade 4	24	
Grade 5	26	
Grade 6	24	
Grade 7	20	
Grade 8	21	
Grade 9	11	
Grade 10	17	
Senior High School	37	
Total	247	





